

Chess



W.Garn

<http://osiris.tuwien.ac.at/~wgarn/chess/>

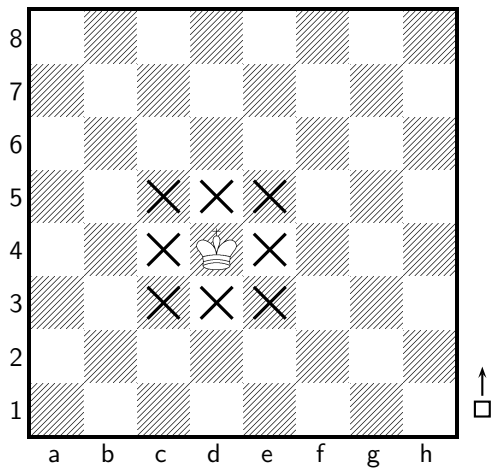
wgarn@yahoo.com

Autumn/Winter, 2005

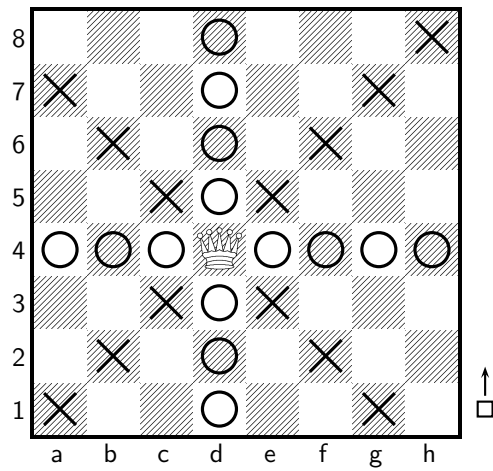
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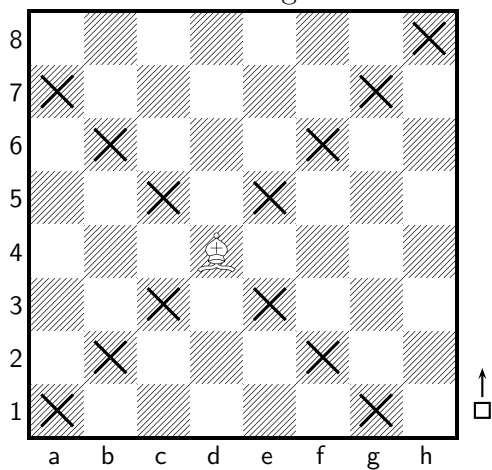
1 Move the figures



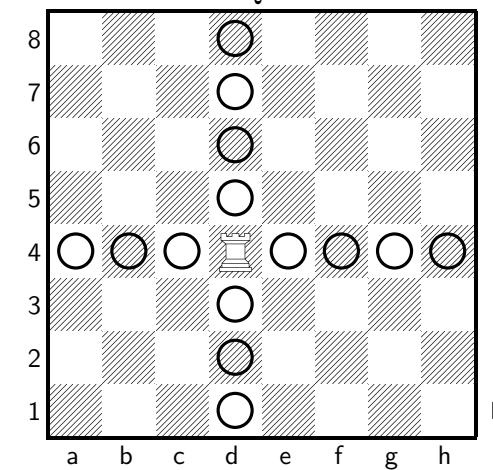
King



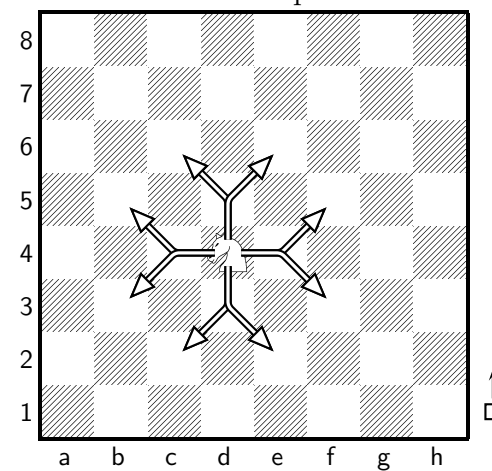
Queen



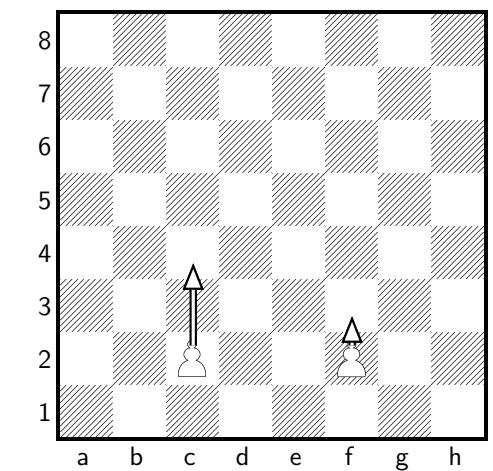
Bishop



Rook

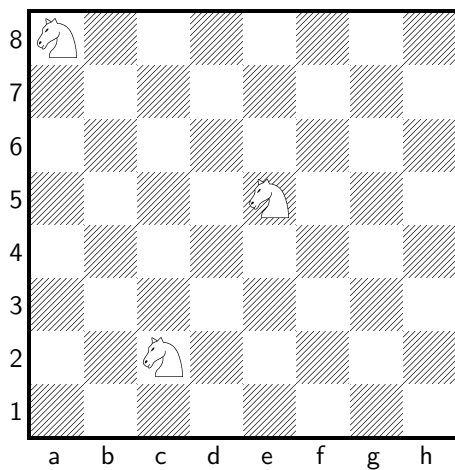


Knight

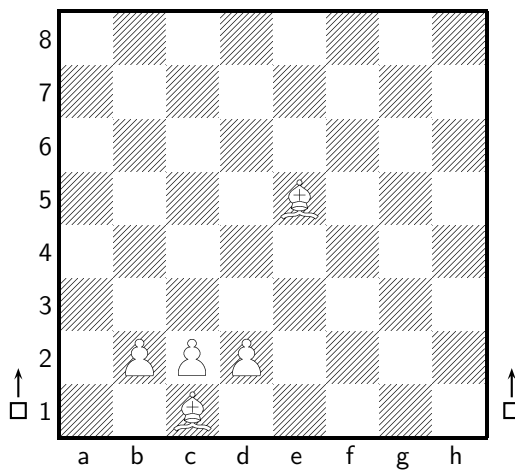


Pawn

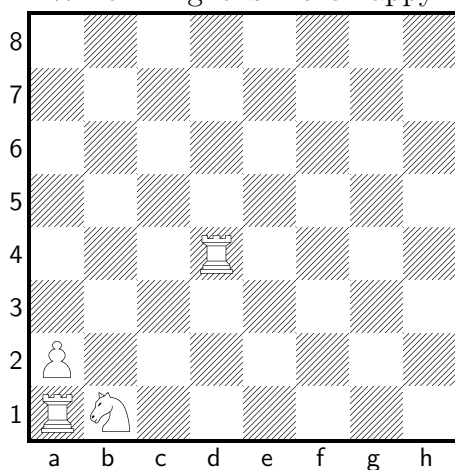
1.1 Who is smiling most?



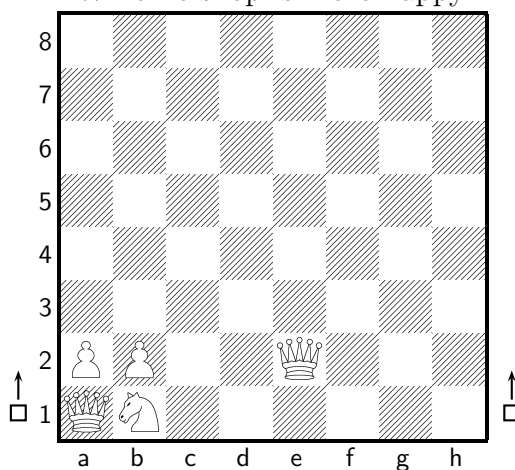
Which knight is more happy?



Which bishop is more happy?

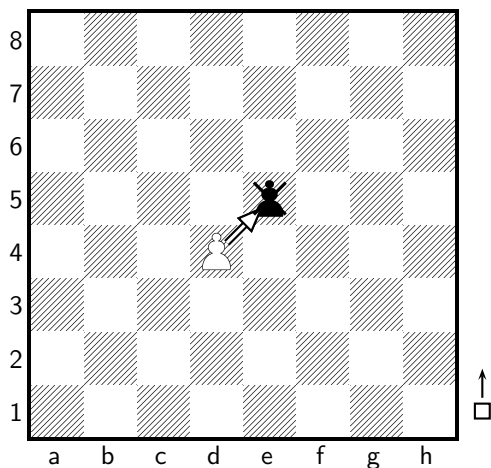


Which rook is more happy?

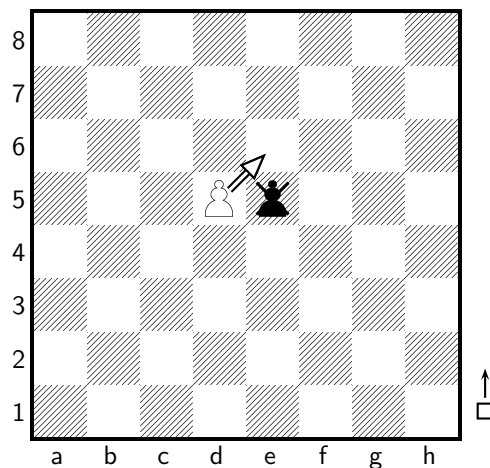


Which queen is more happy?

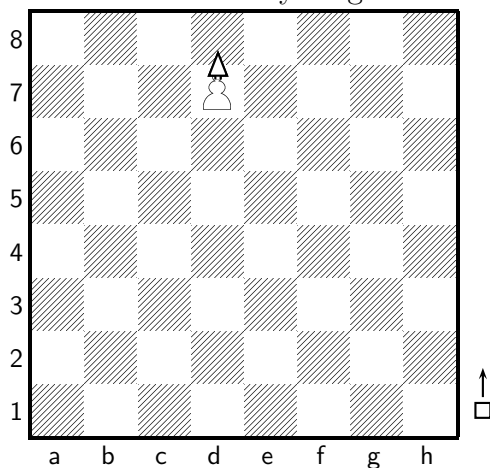
2 The Pawn is special



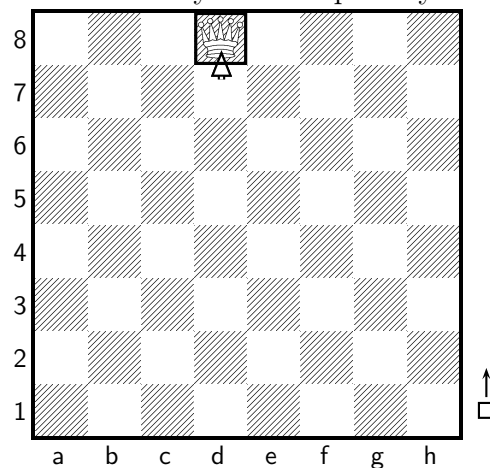
Pawn eats only diagonal



an enemy can not pass by


























pawn reaches the end

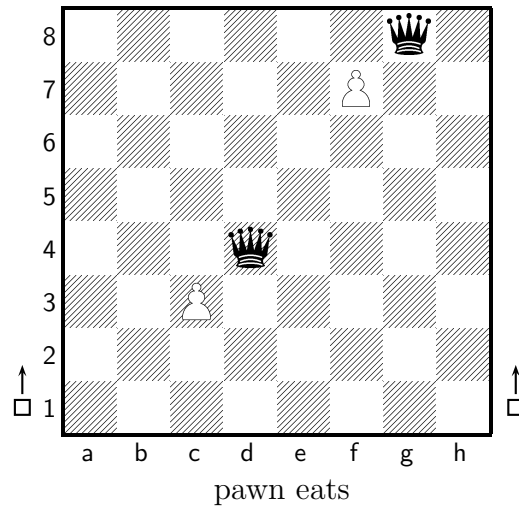
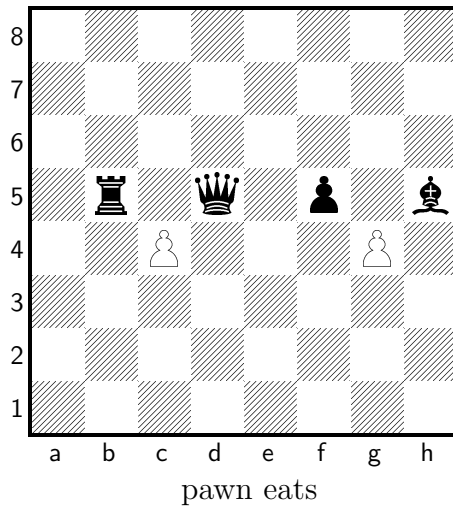


and becomes a queen

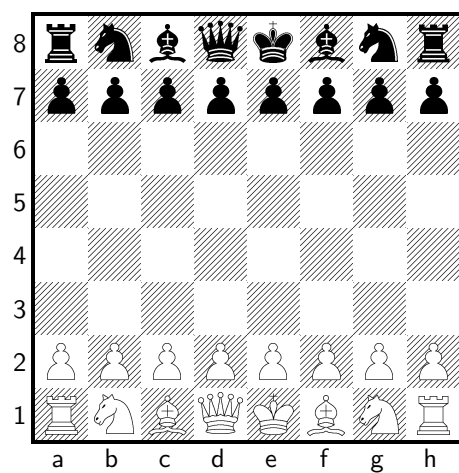
3 Value the figures

 = P+P+P
 = P+P+P
 = 
 = P+P+P+P+P
 = 5 x P
 =  + P+P =  + P+P
 = 9 x P
 =  +  +  =  +  + 
 =  +  + P =  +  + P
 = P+P+P+P, but means the game

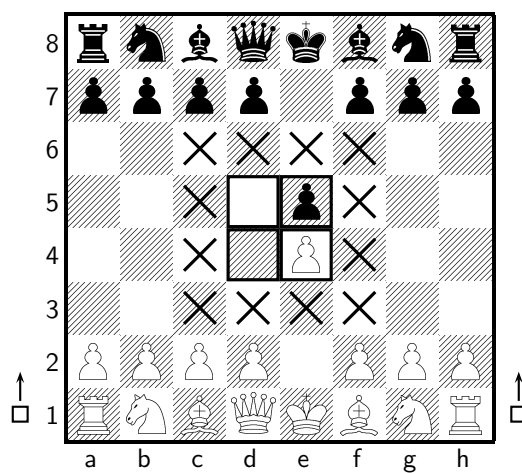
3.1 Whom would you eat first?



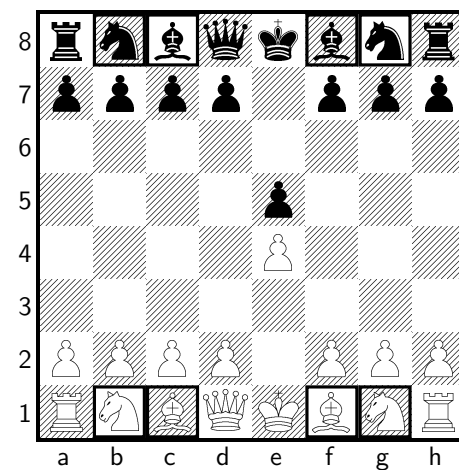
4 Start the game (Opening)



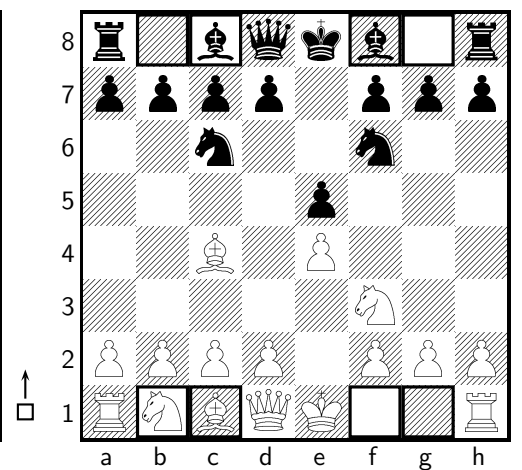
initial setting



get the center



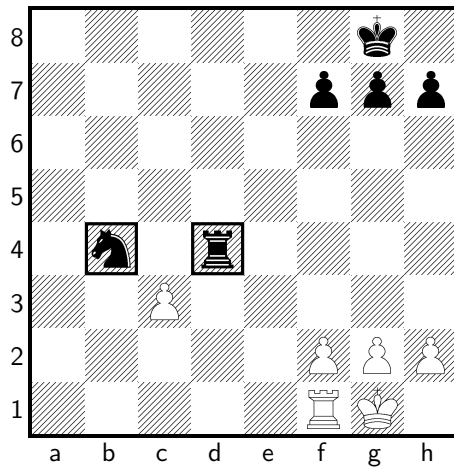
get these out **first**



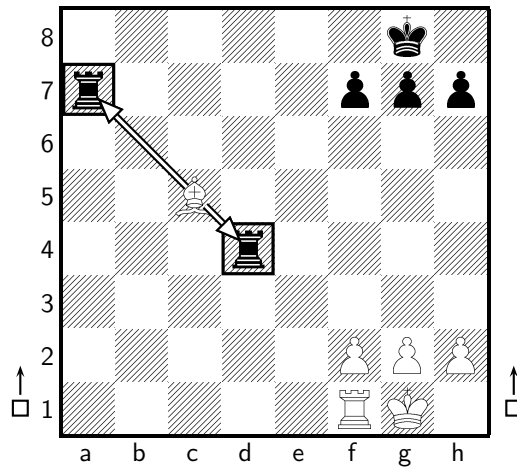
for instance

5 Tricks (Tactic)

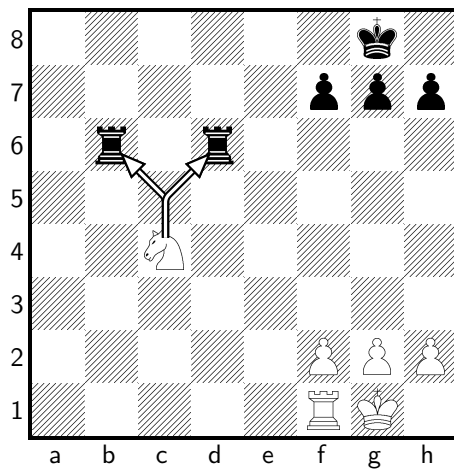
5.1 Forks



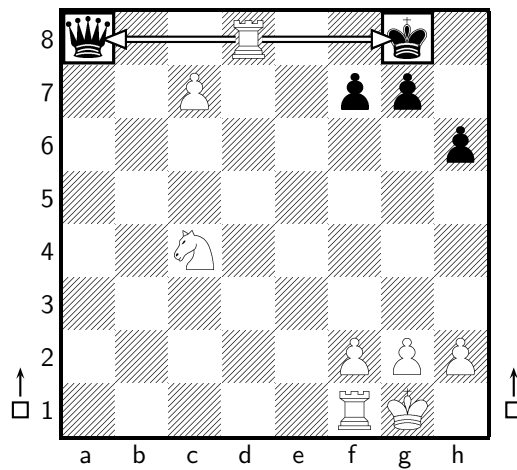
pawn fork



bishop fork

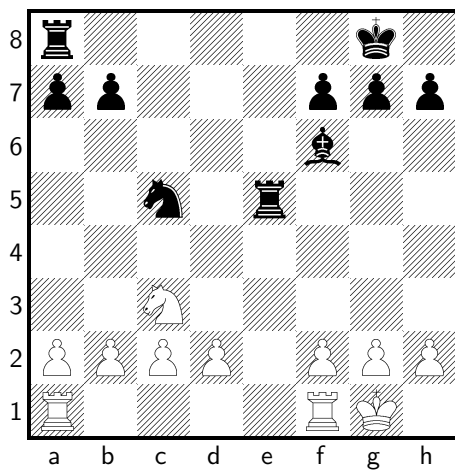


knight fork

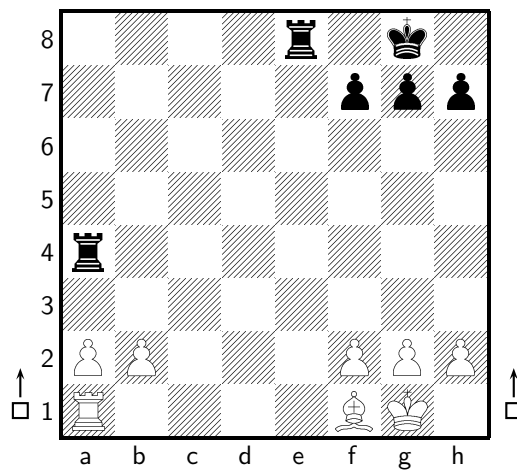


rook fork

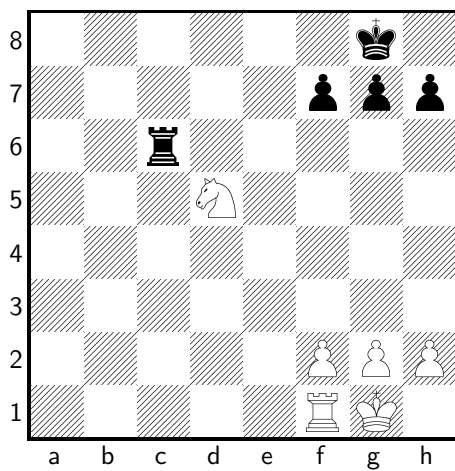
5.2 Fork Quiz



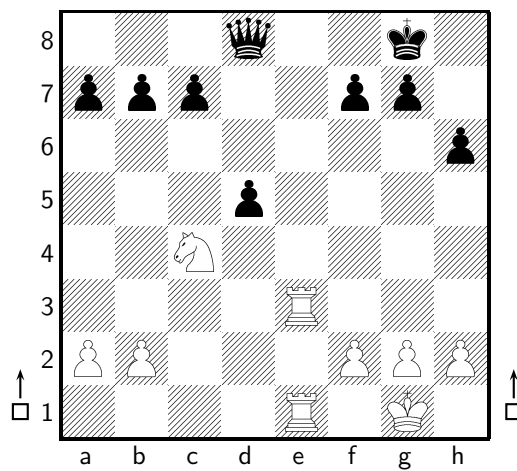
pawn fork



bishop fork



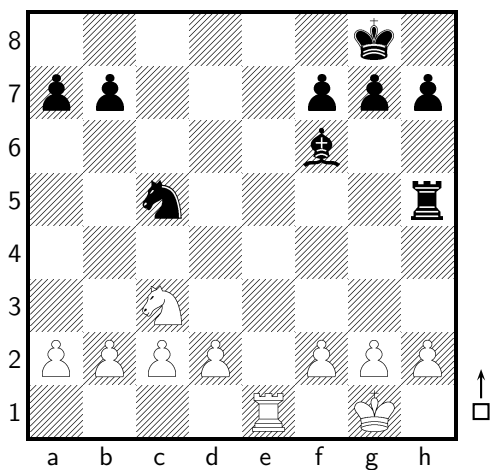
knight fork



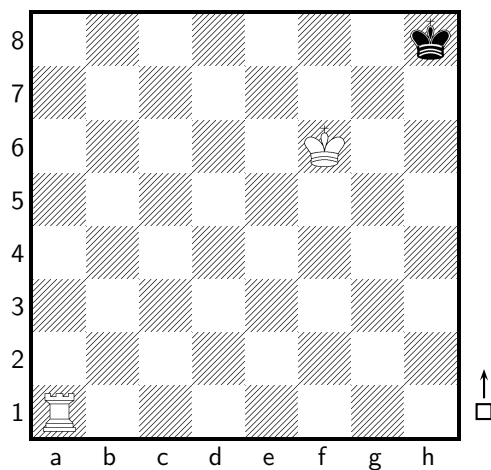
rook fork

6 Check Mate

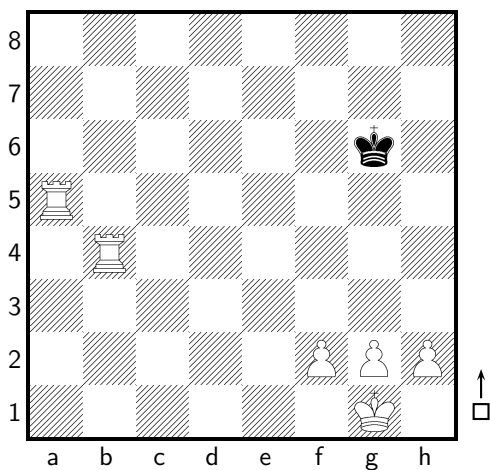
6.1 The Rook



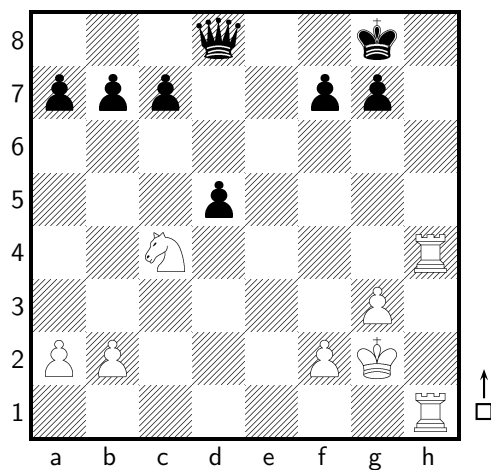
White to play and forces mate in one move.



White to play and forces mate in two moves. By forcing black into kings opposition.



White to play and forces mate in three moves.



White to play and forces mate.